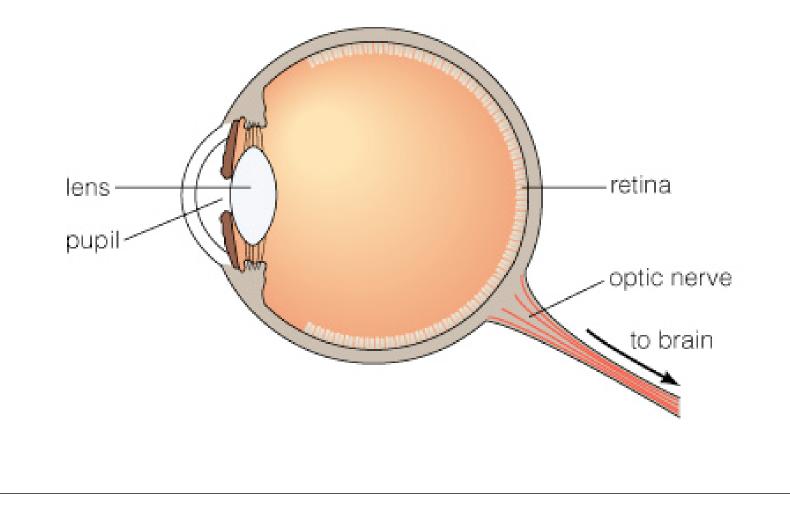
# Chapter 6 Telescopes: Portals of Discovery

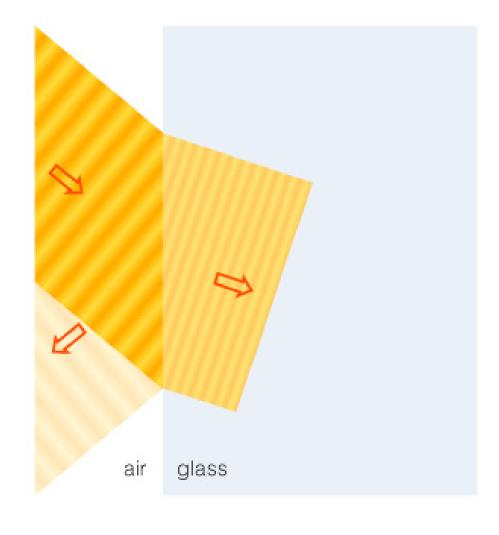


Much of this talk is © 2006 Pearson Education Inc, publishing as Addison-Wesley - Do not distribute beyond Physics 5



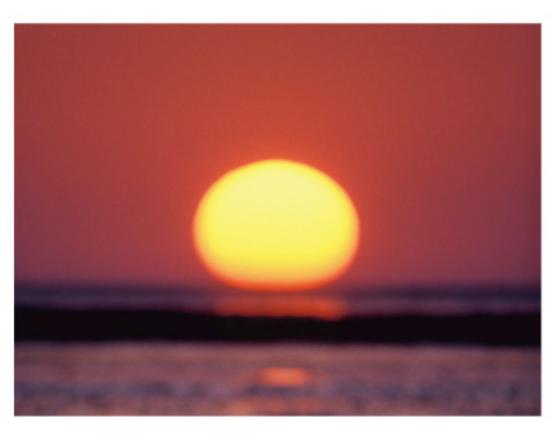


### Refraction



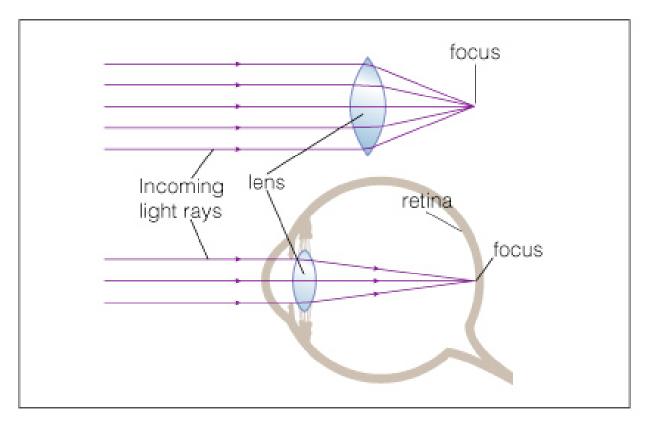
- Refraction is the bending of light when it passes from one substance into another
- Your eye uses refraction to focus light

#### Example: Refraction at Sunset



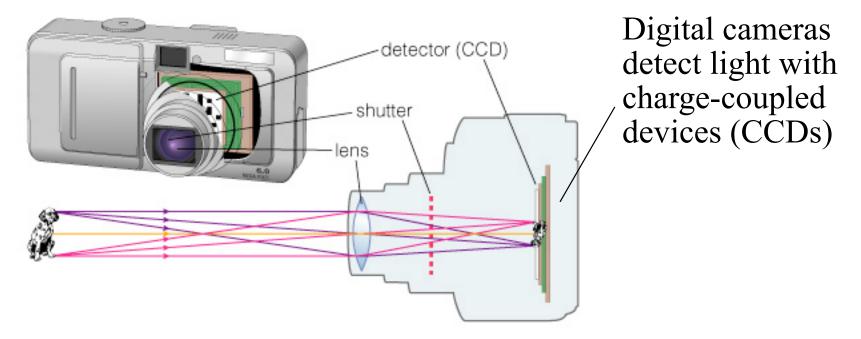
• Sun appears distorted at sunset because of how light bends in Earth's atmosphere

# Focusing Light



• Refraction can cause parallel light rays to converge to a focus

# Focusing Light



- A camera focuses light like an eye and captures the image with a detector
- The CCD detectors in digital cameras are similar to those used in modern telescopes

What are the two most important properties of a telescope?

- 1. Light-collecting area: Telescopes with a larger collecting area can gather a greater amount of light in a shorter time.
- 2. Angular resolution: Telescopes that are larger are capable of taking images with greater detail.

### Light Collecting Area

- A telescope's diameter tells us its lightcollecting area: Area =  $\pi$ (diameter/2)<sup>2</sup>
- The largest telescopes currently in use have a diameter of about 10 meters
- Bigger is better!!

Thought Question How does the collecting area of a 10-meter telescope compare with that of a 2-meter telescope?

- a) It's 5 times greater.
- b) It's 10 times greater.
- c) It's 25 times greater.

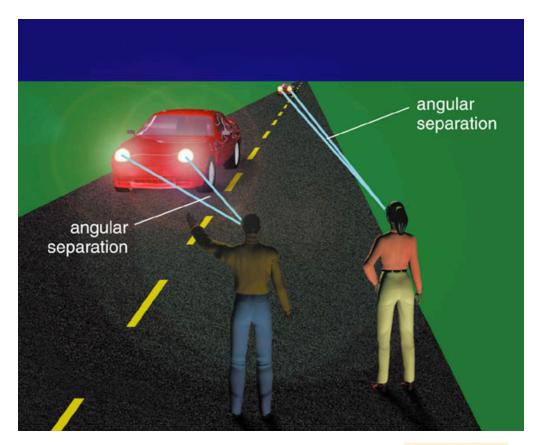
Thought Question How does the collecting area of a 10-meter telescope compare with that of a 2-meter telescope?

- a) It's 5 times greater.
- b) It's 10 times greater.
- c) It's 25 times greater.

Area =  $\pi$ (diameter/2)<sup>2</sup>

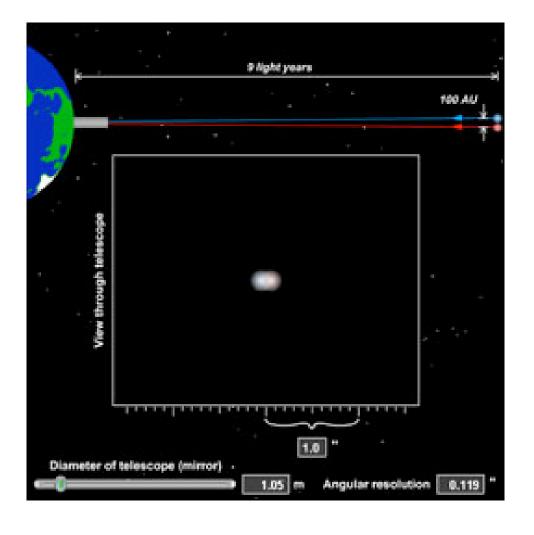
# Angular Resolution

- The *minimum* angular separation that the telescope can distinguish.
- Depends on both separation and distance to us



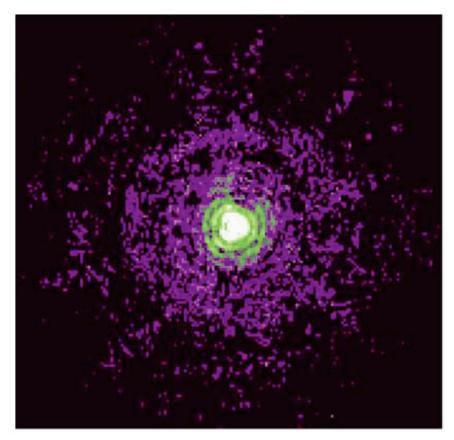
Interactive Figure

# Angular Resolution



- Ultimate limit to resolution comes from interference of light waves within a telescope.
- Larger telescopes are capable of greater resolution because there's less interference

# Angular Resolution



- The rings in this image of a star come from interference of light waves.
- This limit on angular resolution is known as the **diffraction limit**

Close-up of a star from the Hubble Space Telescope

# Thought Question

Suppose two stars are separated in the sky by 0.1 arc-second. If you look at them with a telescope with an angular resolution of 0.01 arcsecond, what do you see?

- a) Two distinct stars.
- b) One point of light that is the blurred image of both stars.
- c) Nothing at all.

# Thought Question

Suppose two stars are separated in the sky by 0.1 arc-second. If you look at them with a telescope with an angular resolution of 0.01 arcsecond, what do you see?

#### a) Two distinct stars.

- b) One point of light that is the blurred image of both stars.
- c) Nothing at all.

# What are the two basic designs of telescopes?

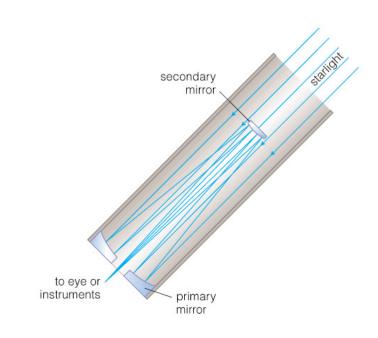
- **Refracting telescope:** Focuses light with lenses
- **Reflecting telescope:** Focuses light with mirrors

#### Refracting Telescope



 Refracting telescopes need to be very long, with large, heavy lenses

### **Reflecting Telescope**





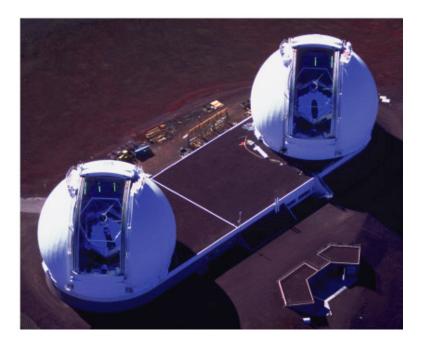
- Reflecting telescopes can have much greater diameters
- Most modern telescopes are reflectors

# All modern telescopes are reflecting telescopes because:

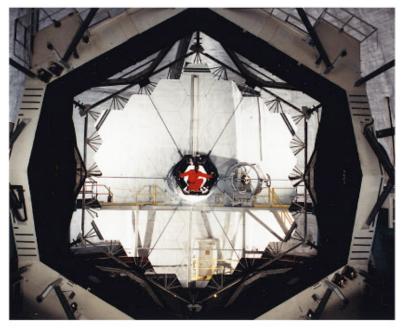
- Only 1 precise surface needs polishing

   (as opposed to two surfaces)
- Possible to support mirror on back of glass
   (as opposed to being only held by their edges)
- Large lens at bottom of telescope
  - (as opposed to to at the top of the telescope)
- Possible to reduce chromatic aberration
  - (lenses bringing different colors of light into focus at slightly different places)

### Mirrors in Reflecting Telescopes



Twin Keck telescopes on Mauna Kea in Hawaii

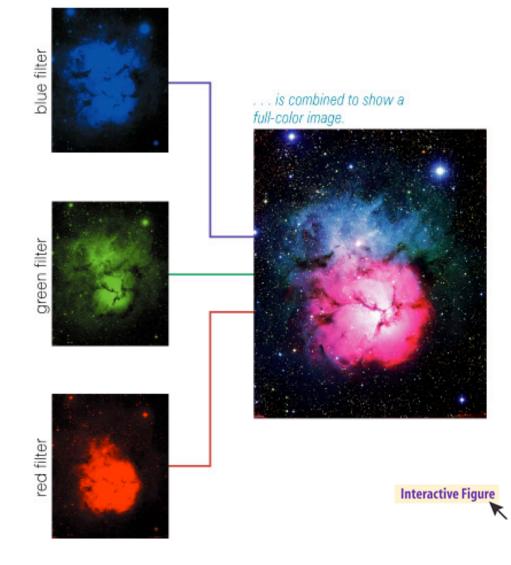


Segmented 10-meter mirror of a Keck telescope

# What do astronomers do with telescopes?

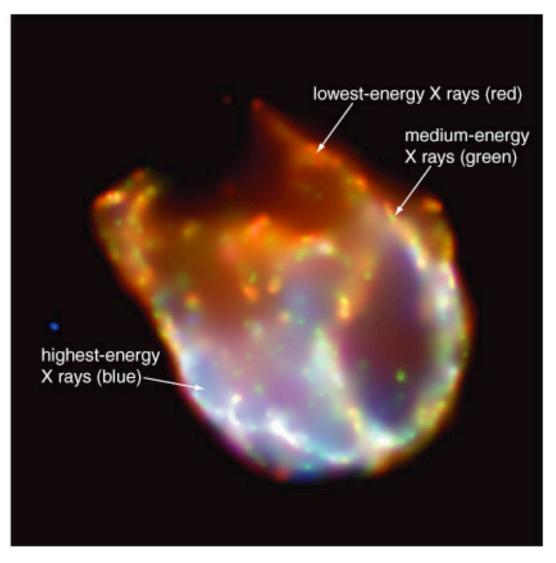
- Imaging: Taking pictures of the sky
- Spectroscopy: Breaking light into spectra
- **Timing:** Measuring how light output varies with time

# Imaging



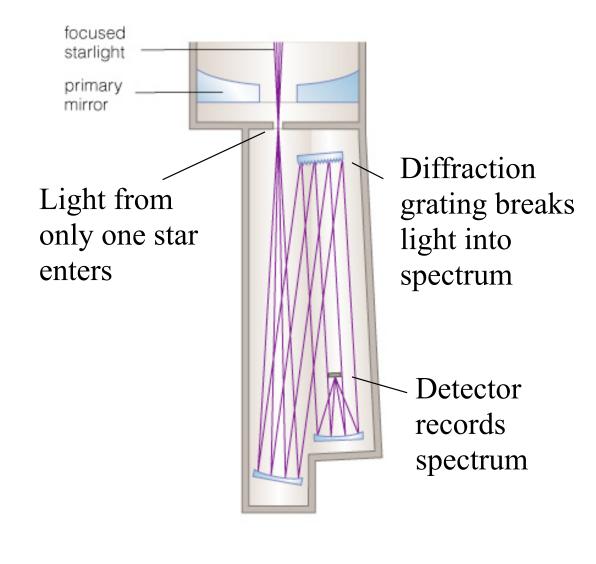
- Astronomical detectors generally record only one color of light at a time
- Several images must be combined to make full-color pictures

# Imaging



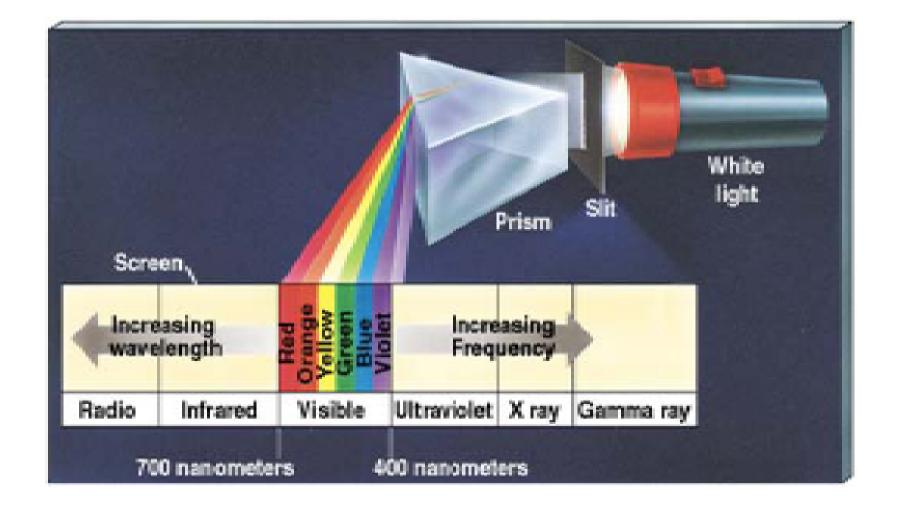
- Astronomical detectors can record forms of light our eyes can't see
- Color is sometimes used to represent different energies of nonvisible light

## Spectroscopy

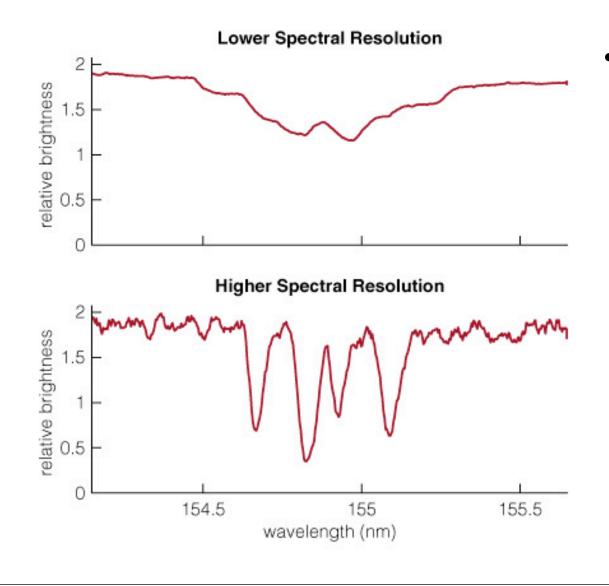


• A spectrograph separates the different wavelengths of light before they hit the detector

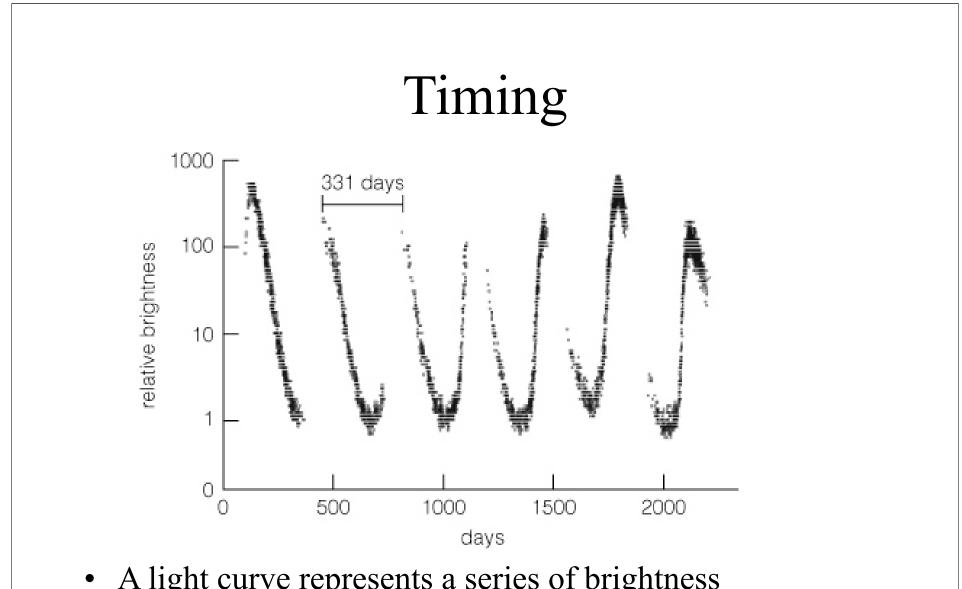
# Just like a prism



#### Spectroscopy



Graphing relative brightness of light at each wavelength shows the details in a spectrum



• A light curve represents a series of brightness measurements made over a period of time

# Discuss with someone near you

• What are the two most important properties of a telescope?

-??

-??

- What are the two basic designs of telescopes?
  - -??
  - -??

If no one is near you, move next to someone Groups of two please

### Discuss with someone near you

- What are the two most important properties of a telescope?
  - Collecting area determines how much light a telescope can gather
  - Angular resolution is the minimum angular separation a telescope can distinguish
- What are the two basic designs of telescopes?
  - Refracting telescopes focus light with lenses
  - Reflecting telescopes focus light with mirrors

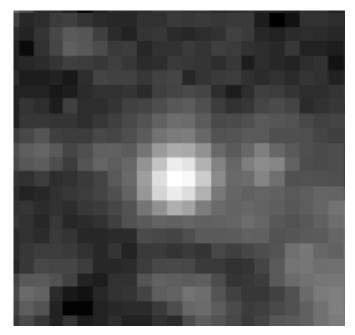
# How does Earth's atmosphere affect ground-based observations?

# 1. Light Pollution

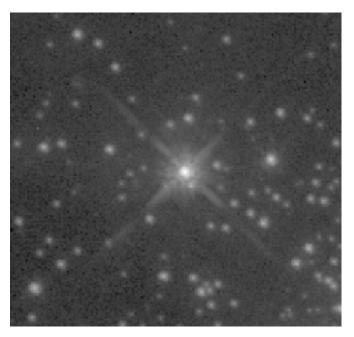


 Scattering of human-made light in the atmosphere is a growing problem for astronomy

### 2. Twinkling and Turbulence



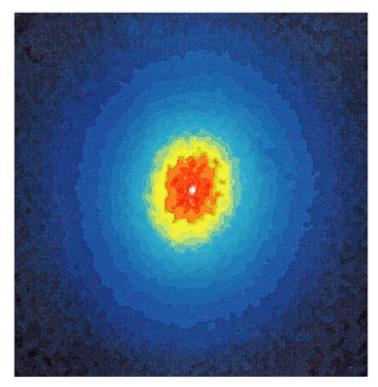
Star viewed with groundbased telescope



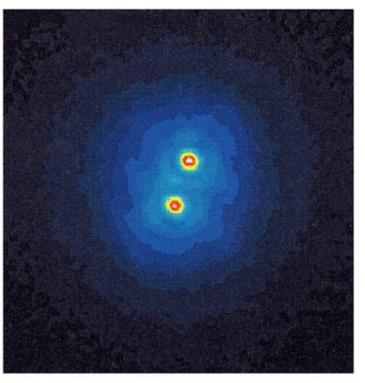
Same star viewed with Hubble Space Telescope

Turbulent air flow in Earth's atmosphere distorts our view, causing stars to appear to twinkle

#### Adaptive Optics



Without adaptive optics



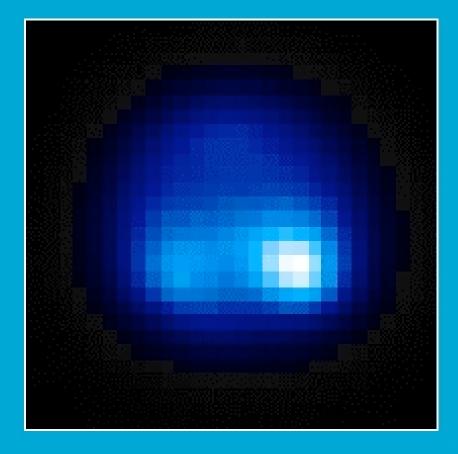
With adaptive optics

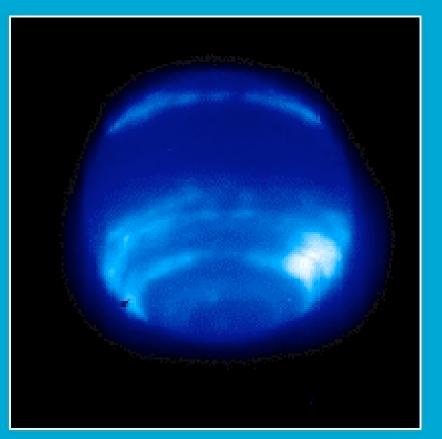
Rapidly changing the shape of a telescope's mirror compensates for some of the effects of turbulence

## **Adaptive optics: Neptune**

#### without

#### with





Center for Adaptue Optics, Unit. of Califor

# Where should we build telescopes?

- The best ground-based sites for astronomical observing are:
  - Calm (not too windy)
  - High (less atmosphere to see through)
  - Dark (far from city lights)
  - Dry (few cloudy nights)

ie: atop remote mountains

Summit of Mauna Kea, Hawaii

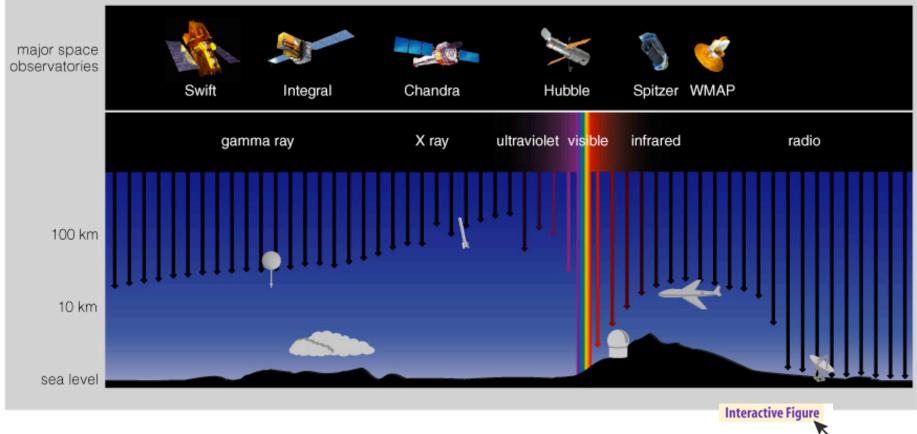


# Why do we put telescopes into space?



- Escape from atmospheric distortion (seeing)
- Escape from atmospheric airglow and light pollution
- Observe other regions of electromagnetic spectrum

# Transmission in Atmosphere



- Only radio and visible light pass easily through Earth's atmosphere
- We need telescopes in space to observe other forms

# How can we observe nonvisible light?



• A standard satellite dish is essentially a telescope for observing radio waves

#### Radio Telescopes



- A radio telescope is like a giant mirror that reflects radio waves to a focus
- Wavelengths of light much longer than visible light
- Irregularities should be less than 1/5 the wavelength of light being focused

#### X-Ray and Gamma Ray Telescopes





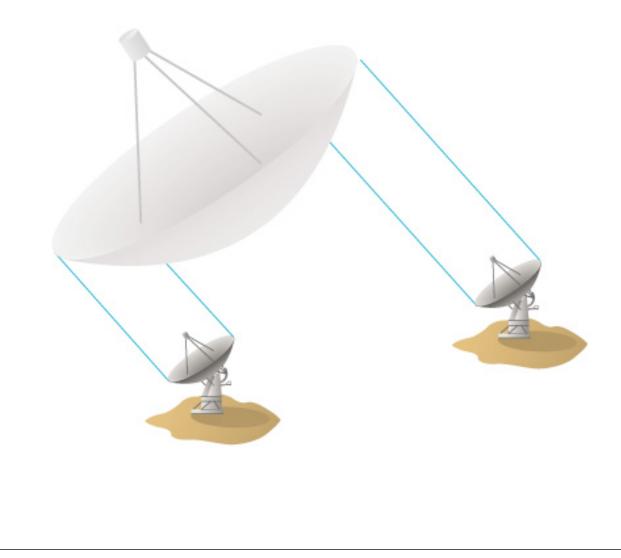
• X-ray telescopes also need to be above the atmosphere

 As do Gamma Ray telescopes

# How can multiple telescopes work together?



### Interferometry



 Interferometery is a technique for linking two or more telescopes so that they have the angular resolution of a single large one

### Interferometry



Very Large Array (VLA)

- Easiest to do with radio telescopes
- Now becoming possible with infrared and visible-light telescopes